

## CLAIMS

What is Claimed Is:

1           1. An input/output control system for controlling the input and output of commands  
2 from a plurality of consoles to a server, comprising:

3           an input/output status controller controlling the input/output status of commands from  
4 respective consoles to the server; and

5           an input/output controller controlling the input of commands to and the output of  
6 commands from respective consoles based on the input/output status.

2. An input/output control system as recited in claim 1, further comprising:

3           a display displaying console information identifying whether respective consoles have  
4 input/output privileges based on whether command input privileges are set for respective  
consoles.

1           3. An input/output control system as recited in claim 1, wherein the input/output  
2 controller sets a type of input/output control based on the input/output status of a command  
3 received from the respective consoles.

1           4. A console control system for controlling a plurality of server consoles as a group,  
2 comprising:

3           a receiving device receiving messages transmitted from the plurality of servers; and

4 a display receiving a message from a server and displaying server console information  
5 in a manner identifiable from other server console information in response to the message  
6 received from the server.

1 5. A console control system as recited in claim 4, wherein the display displays the  
2 information for the server that transmitted the message in a manner identifiable from the other  
3 server information in a server list listing names of the servers.

1 6. The console control system as recited in claim 4, wherein the display displays the  
2 server console that received the message in a manner identifiable from the other server  
3 consoles.

1 7. The console control system as recited in claim 4, wherein the display generates a  
2 menu displaying the server console that received the message.

1 8. The console control system as recited in claim 4, further comprising:  
2 a storage device storing the messages transmitted from the plurality of servers,  
3 wherein the display controls the identifiable displays for respective server consoles in  
4 response to receiving a message from a server.

1           9. A computer-readable storage medium storing a program for implementing with a  
2 computer a method of controlling command input/output from a plurality of consoles to a  
3 server, the method comprising:  
4           receiving commands input from the plurality of consoles;  
5           updating an input status of the server in response to a first command received from a  
6 first console; and  
7           controlling the input status of the server to exclude input of other commands to the  
8 server while in the updated input status.

10. A computer-readable recording medium on which is recorded a program for  
implementing with a computer a method of integrating and controlling a plurality of server  
consoles, the method comprising:  
4           receiving messages sent from a plurality of servers;  
5           controlling display of server console information for a particular server in a manner  
6 identifiable from other server console information in response to a message received from the  
7 particular server.

1           11. A method of controlling command input/output from a plurality of consoles to a  
2 server, the method comprising:  
3           receiving commands input from the plurality of consoles;  
4           updating an input status of the server in response to a first command received from a  
5 first console; and

6 controlling the input status of the server to exclude input of other commands to the  
7 server while in the updated input status.

1 12. A method of integrating and controlling a plurality of server consoles, the method  
2 comprising:

3 receiving messages sent from a plurality of servers;

4 controlling display of server console information for a particular server in a manner  
5 identifiable from other server console information in response to a message received from the  
6 particular server.